

Anarea *Forty Factions* Plot Information Sheet

Tarot Card	V The Hierophant
Alleyman's Tarot Card:	V The Hierophant (arrow) (Page No. 7)
No. & Name of Plot:	5. <i>A False God Rises</i>
Expansion	Base Game
Description	A Temple of a False God makes a bid for power.
Specify	Specify (i) the False God (Who may be an actual Higher Power, an Aspect of one, or totally fictitious), (ii) the nature of Their power grab (e.g. an announcement that They are now Clerical - even if untrue) and (iii) any Activated Faction involved in making the bid.
Notes	The False Gods Faction will usually be involved in the bid if Activated (unless the False God is part of another Faction), but other Factions which are not Temples of True Gods may be involved if they have an association with the False God. You play the Prophet of the False God whether or not the Activated Faction involved is held by you). The power grab may be an attempt to gain additional worshippers in Tehmor, to discredit an existing Faction, or whatever you can justify as being in character. What people believe is more important than the true status of the False God.